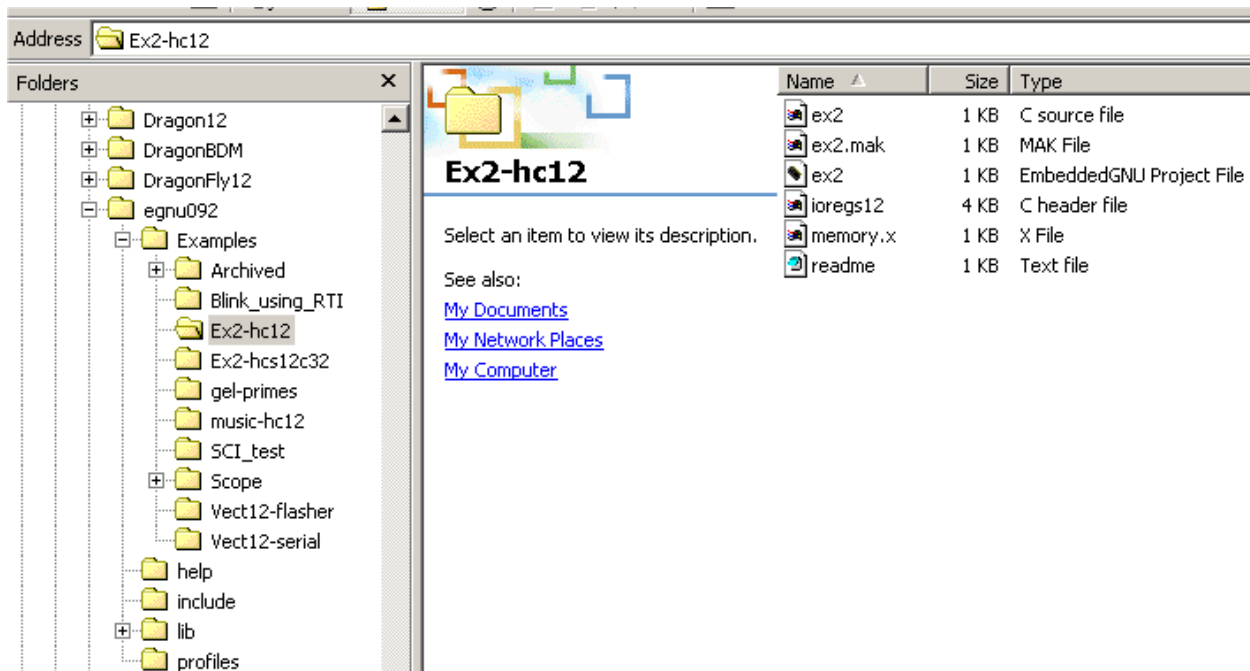


Eric Engler *EmbeddedGNU* IDE installed in F drive, GNU C-compiler toolset installed in C drive, sample C code ex2.c in F drive.



readme.txt

This is a simple program that flashes the LEDs on the **Wytec Dragon12** development board. This board uses a MC9S12DP256 (a type of 68hc12) processor.

<http://www.evbplus.com/>

ex2.c

```
#include <stdio.h>
#include <string.h>
#include "ioregs12.h"

int main(void);
void delay(void);

unsigned short int speed = 0xffff;

unsigned short int start = 0x0000;
unsigned short int end = 0xffff;
```

```

int main()
{
    unsigned short int n;

    COPCTL = 0x08; /* COP watchdog timer */
    COPCTL = 0x08;

    DDRB = 0xff; /* make all bits of port B outputs */

    /* DDRP = 0xff; -* make all bits of port P outputs */
    /* PTP = 0xff; * turn-off 7 segment display */

    while (1)
    {
        for (n = start; n < end; n++)
        {
            PORTB = n;
            delay();
        }
    }
    return 0; /* not used */
}

void delay()
{
    unsigned short int i;

    for (i = 0; i < speed; i++)
    {
        /* nothing */
    }
}

```

ex2.mak

```

CC = c:/usr/bin/m6811-elf-gcc
RM = F:/egnu092/rm.exe

CFLAGS = -m68hc12 -Os -fno-ident -fno-common -fomit-frame-pointer -
mshort
LDFLAGS = -Wl,-u,-mm68hc12elfb
OCFLAGS = -O srec

CSRCS=ex2.c

OBJS=$(CSRCS:.c=.o)

all: ex2.elf ex2.s19

$(OBJS): %.o: %.c

```

```

$(CC) $(CFLAGS) -c $<

ex2.elf: $(OBJS)
    $(CC) $(CFLAGS) $(LDFLAGS) -o ex2.elf $(OBJS)

ex2.s19: ex2.elf
    $(OC) $(OCFLAGS) ex2.elf ex2.s19

clean:
    $(RM) -f ex2.elf
    $(RM) -f ex2.s19
    $(RM) -f ex2.dmp
    $(RM) -f $(OBJS)

```

ioregs12.h

```

#ifndef IOREGS12_H
#define IOREGS12_H

#ifndef IOREGS_BASE
#define IOREGS_BASE 0x0000
#endif

#define _IO8(off)      *(unsigned char volatile *)(IOREGS_BASE + off)
#define _IO16(off)    *(unsigned short volatile *)(IOREGS_BASE + off)

#define PORTA          _IO8(0x00)    /* i/o port a */
#define PORTB          _IO8(0x01)    /* i/o port b */
#define DDRA           _IO8(0x02)    /* data direction reg a */
#define DDRB           _IO8(0x03)    /* data direction reg b */
#define PORTE         _IO8(0x08)    /* i/o port e */
#define DDRE           _IO8(0x09)    /* data direction reg e */
#define PEAR           _IO8(0x0a)    /* pear */
#define MODE           _IO8(0x0b)    /* mode */
#define PUCR           _IO8(0x0c)    /* pucr */
#define RDRIV          _IO8(0x0d)    /* rdriv */
#define EBICTL         _IO8(0x0e)    /* e stretch control */

#define INITRM         _IO8(0x10)    /* initrm */
#define INITRG         _IO8(0x11)    /* initrg */
#define INITEE         _IO8(0x12)    /* initee */
#define MISC           _IO8(0x13)    /* misc */
#define MTST0          _IO8(0x14)    /* mtst0 */
#define ITCR           _IO8(0x15)    /* itcr */
#define ITEST          _IO8(0x16)    /* itest */
#define MTST1          _IO8(0x17)    /* mtst1 */

#define PARTIDH        _IO8(0x1a)    /* partidh */
#define PARTIDL        _IO8(0x1b)    /* partidl */
#define MEMSIZ0        _IO8(0x1c)    /* memsiz0 */

```

```

#define MEMSIZ1    _IO8(0x1d)    /* memsiz1 */

#define INTCR      _IO8(0x1e)    /* intcr */
#define HPRIO      _IO8(0x1f)    /* hprio */

#define BKPCT0     _IO8(0x28)
#define BKPCT1     _IO8(0x29)
#define BKP0X      _IO8(0x2a)
#define BKP0H      _IO8(0x2b)
#define BRP01      _IO8(0x2c)
#define BKP1X      _IO8(0x2d)
#define BKP1H      _IO8(0x2e)
#define BRP1L      _IO8(0x2f)

#define PPAGE      _IO8(0x30)
#define PORTK      _IO8(0x32)    /* Port K */
#define DDRK       _IO8(0x33)
#define SYNRR      _IO8(0x34)
#define REFDV      _IO8(0x35)
#define CTFLG      _IO8(0x36)
#define CRGFLG     _IO8(0x37)
#define CRGINT     _IO8(0x38)
#define CLKSEL     _IO8(0x39)
#define PLLCTL     _IO8(0x3a)
#define RTICTL     _IO8(0x3b)
#define COPCTL     _IO8(0x3c)
#define FORBYP     _IO8(0x3d)
#define CTCTL      _IO8(0x3e)
#define ARMCOP     _IO8(0x3f)

#define TIOS       _IO8(0x40)
#define CFORC      _IO8(0x41)
#define OC7M       _IO8(0x42)
#define OC7D       _IO8(0x43)
#define TCNT       _IO16(0x44)   /* $44 = Hi byte, $45 = low byte */
#define TSCR       _IO8(0x46)
#define TTOV       _IO8(0x47)
#define TCTL1      _IO8(0x48)
#define TCTL2      _IO8(0x49)
#define TCTL3      _IO8(0x4a)
#define TCTL4      _IO8(0x4b)
#define TMSK1      _IO8(0x4c)
#define TMSK2      _IO8(0x4d)
#define TFLG1      _IO8(0x4e)
#define TFLG2      _IO8(0x4f)

#define TC0        _IO16(0x50)
#define TC1        _IO16(0x52)
#define TC2        _IO16(0x54)
#define TC3        _IO16(0x56)
#define TC4        _IO16(0x58)
#define TC5        _IO16(0x5a)

```

```

#define TC6      _IO16(0x5c)
#define TC7      _IO16(0x5e)

#define PACTL    _IO8(0x60)
#define PAFLG    _IO8(0x61)
#define PACN3    _IO8(0x62) /* Pulse Accumulator */
#define PACN2    _IO8(0x63)
#define PACN1    _IO8(0x64)
#define PACN0    _IO8(0x65)
#define MCCTL    _IO8(0x66)
#define MCFLG    _IO8(0x67)
#define ICPAR    _IO8(0x68)
#define DLYCT    _IO8(0x69)
#define ICOVW    _IO8(0x6a)
#define ICSYS    _IO8(0x6b)
#define TIMTST   _IO8(0x6d)

#define PORTT    _IO8(0x240) /* i/o port T */
#define DDRT     _IO8(0x242) /* data direction reg T */

#define PORTS    _IO8(0x248) /* i/o port S */
#define DDRS     _IO8(0x24a) /* data direction reg S */

#define PORTM    _IO8(0x250) /* i/o port M */
#define DDRM     _IO8(0x252) /* data direction reg M */

#define PORTP    _IO8(0x258) /* i/o port P */
#define DDRP     _IO8(0x25a) /* data direction reg P */
#endif

```

memory.x

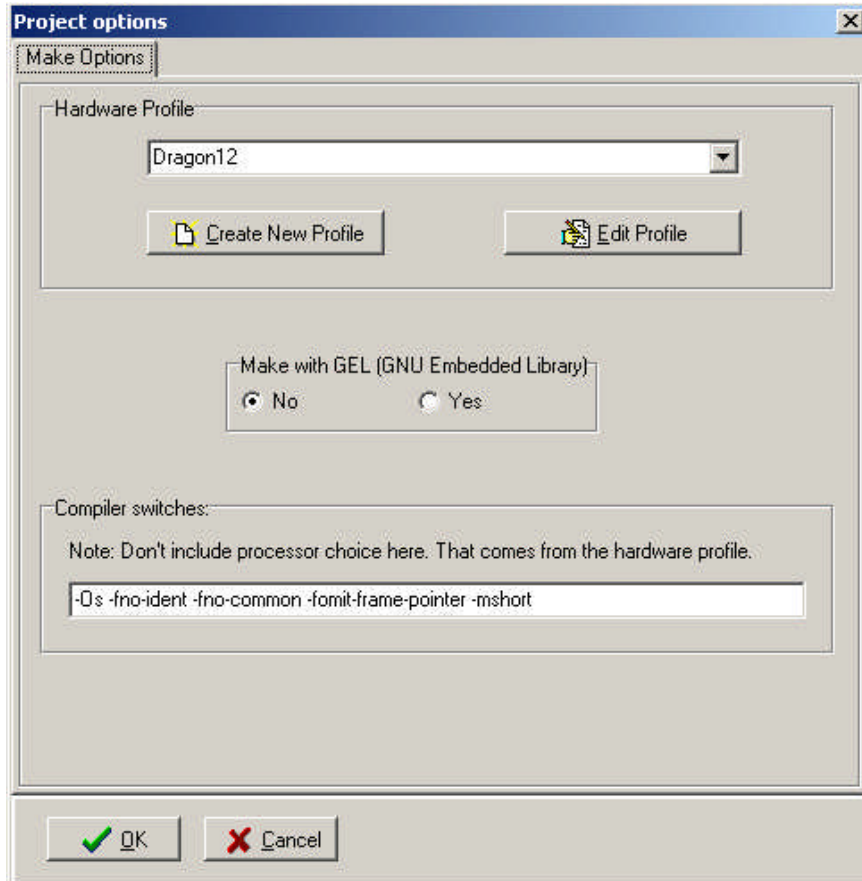
```

OUTPUT_FORMAT("elf32-m68hc12", "elf32-m68hc12",
              "elf32-m68hc12")
OUTPUT_ARCH(m68hc12)
ENTRY(_start)
SEARCH_DIR(C:\usr\lib\gcc-lib\m6811-elf\3.3.5-m68hc1X-
20050129\m68hc12\mshort)

MEMORY
{
    ioports (!x) : org = 0x0000, l = 0x400
    eeprom  (!i) : org = 0x400, l = 0xc00
    data    (rwx) : org = 0x1000, l = 0x1000
    text    (rx)  : org = 0x2000, l = 0x2000
}

PROVIDE (_stack = 0x2000);

```



Hardware Profile

Profile Settings

Profile Name:

MPU type
 68hc11 68hc12 (and 9s12)

SRecCvt for 9s12 MPU binload for 9s12C32 Serial Monitor Startup Code

Use binload.exe for downloading This option lets you download .s19 files using Karl Lunt's binload program. This will perform the download when you press the Download Icon.

COM Port for binload **This only works with the 9s12C32 MPU**

Linker Script Options for Memory Map

Linker Search Directory

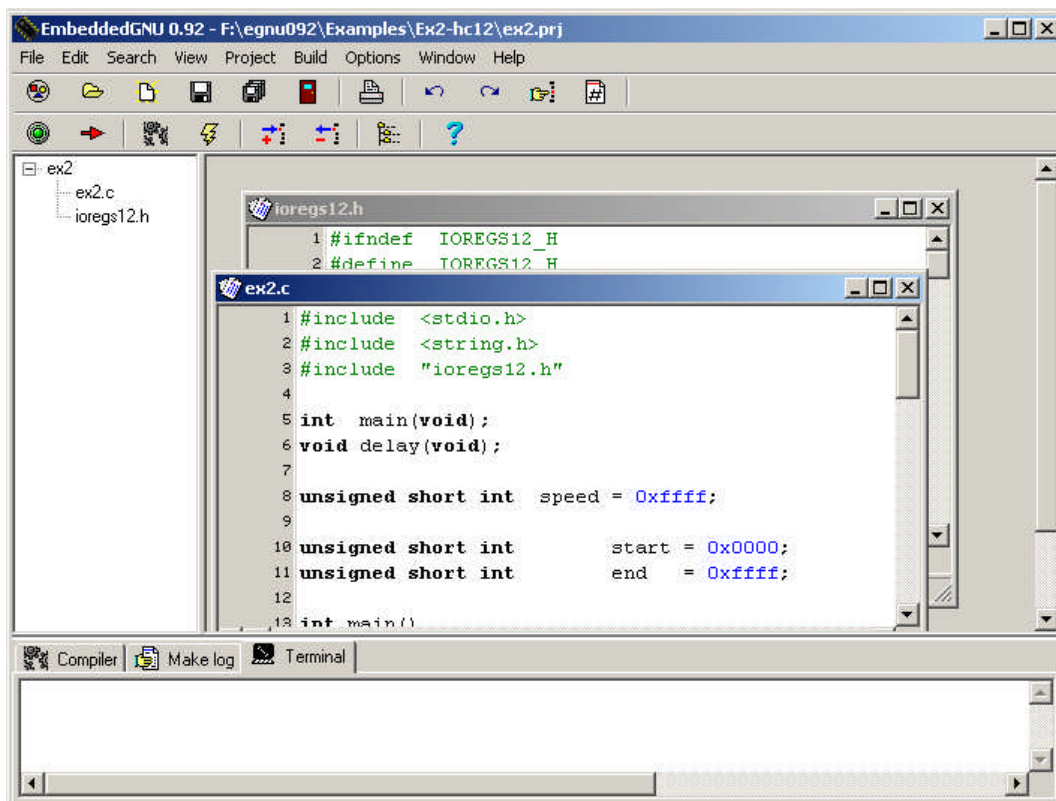
Enter Hex numbers here:	Origin	Length
ioports	<input type="text" value="0000"/>	<input type="text" value="400"/>
eprom	<input type="text" value="400"/>	<input type="text" value="c00"/>
data	<input type="text" value="1000"/>	<input type="text" value="1000"/>
text	<input type="text" value="2000"/>	<input type="text" value="2000"/>
vectors	<input type="text"/>	<input type="text"/>
stack	<input type="text" value="2000"/>	

68hc11e20
 Check this box to have EmbeddedGNU run the objalloc utility in the make process.
 Target the E20
 Click here to fill in the values to the left

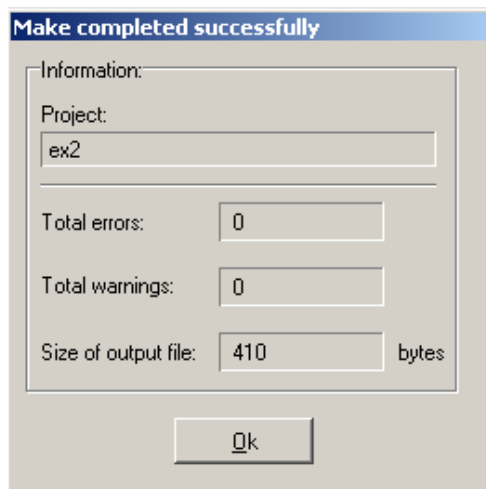
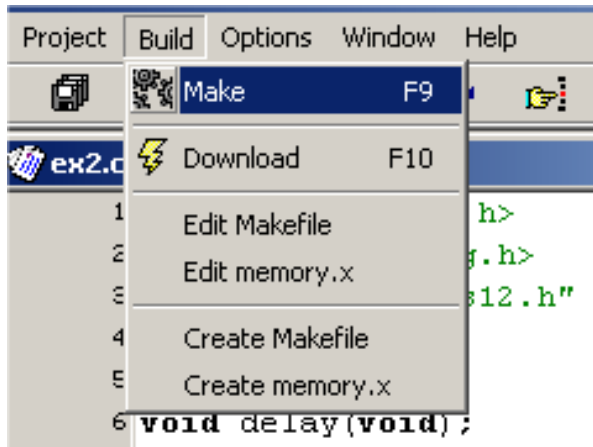
User Defined Entry:
 (optional)

GNU C-compiler Toolset installed in C: drive

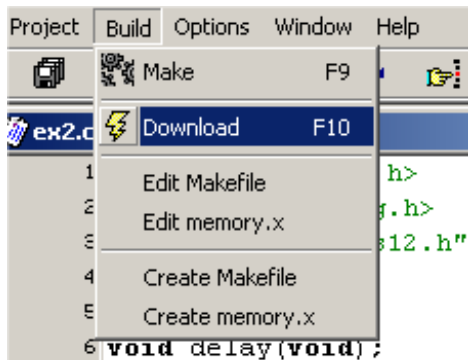
EmbeddedGNU IDE Linker Search Path for GNU C compiler toolset points to C drive (while sample ex2.c in F drive)



Invoke Make



Download ex2.s19 object file to DRAGON 12 & execute automatically.



On DRAGON 12 board observe the eight discrete LEDs & four 7-segment LEDs.